

## Quassel IRC - Bug #1064

### Quassel2Go crashes when switching channels while a channel is scrolled

03/12/2011 12:16 AM - sgiessl

<b>Status:</b>	Resolved	<b>Start date:</b>	03/12/2011
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	sgiessl	<b>% Done:</b>	0%
<b>Category:</b>	Quassel2Go	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.8.0	<b>OS:</b>	Any
<b>Version:</b>	0.7-pre		
<b>Description</b> Steps to reproduce: <ul style="list-style-type: none"><li>- Connect Quassel2Go to the core</li><li>- In one buffer, load the backlog and start kinetic scrolling</li><li>- Switch to another buffer which does not contain any messages yet</li></ul> Result: <ul style="list-style-type: none"><li>- Quassel2Go crashes (in many cases)</li></ul>			

#### History

#1 - 03/12/2011 03:39 PM - sgiessl

- Status changed from New to Resolved

fixed. crash is caused by flickable which has contentsHeight=height, possibly a bug in QML in Qt 4.7