

Quassel IRC - Bug #1326

Quassel doesn't seem to correctly handle invalid CTCP lines.

12/18/2014 08:08 PM - AppleDash

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|---|-----------------------|------------------------|------------|
| Status: | New | Start date: | 12/18/2014 |
| Priority: | Normal | Due date: | |
| Assignee: | | % Done: | 0% |
| Category: | General / Unspecified | Estimated time: | 0.00 hour |
| Target version: | | OS: | Any |
| Version: | 0.10.0 | | |
| Description | | | |
| <p>An example of a perfectly valid CTCP command is the following: "\x01ACTION does something\x01"</p> <p>However, if you take that line and add another 01 byte to the end of it, like so: "\x01ACTION does something\x01\x01" (note the extra 01 byte at the end), Quassel will print out something like this:</p> <pre>[12:50:18] * SomeUser does something [12:50:18] * Received unknown CTCP request by SomeUser!someident@some.host.name</pre> <p>This shouldn't happen. My suggestion would be to either handle multiple trailing 01 bytes, or alternatively to simply print out the message raw as a normal channel message. Have also seen similar issues with multiple leading 01 bytes, so that case could be handled in a similar manner.</p> <p>This has been tested to happen on both 0.10.0 and v0.12-pre (0.11.0+3 git-8b5ecd2), on Windows and Ubuntu Linux.</p> <p>I'm unsure if this is a bug in the client or the core, so I'm leaving it as general.</p> | | | |

History

#1 - 12/18/2014 08:09 PM - AppleDash

Errm, for some reason the formatting messed up and put a strikethrough through the pasted logs. That was not intended.