

## Quassel IRC - Bug #1332

### Quassel crash on saving new server

01/13/2015 10:01 AM - ThePsionic

<b>Status:</b>	New	<b>Start date:</b>	01/13/2015
<b>Priority:</b>	Urgent	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Usability	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>OS:</b>	Windows
<b>Version:</b>	0.10.0		
<b>Description</b> When I try to save a new server, Quassel crashes. This happens whether I do or do not enter a server password, whether or not I use the default port, and whether or not I use SSL. This has been tested on both Quassel 0.10.0 and Quassel 0.11.0 on Windows 64-bits.			

#### History

##### #1 - 01/13/2015 10:08 AM - ThePsionic

Note that this happens on clean installs, nothing has been changed. Only Quassel itself has been installed, not Core or Client (a.k.a. minimal install). As far as I am aware, no crash logs are generated.

##### #2 - 01/13/2015 05:08 PM - ThePsionic

Adding servers does work when one has already been configured by the setup wizard.

##### #3 - 08/27/2017 04:33 AM - digitalcircuit

I can confirm this still happens in Quassel 0.13-git-master (unreleased).

1. Compile monolithic and/or client and core
2. Run in fresh directory, e.g.

```
--configdir="$ (mktemp -d) "
```

3. Cancel setup wizard
4. Go to File → Networks → Configure Networks
5. Add a network
6. Crash

Talking with justJanne on IRC, it also happens if you delete an identity in use. Core doesn't crash, but client/monolithic do.

The client needs to handle missing identities better; warning and/or offering to set up a new identity if one's missing/been deleted from a network.