

## Quassel IRC - Bug #1368

### Core crashes on Windows when connecting to server

07/22/2015 03:22 AM - gry

<b>Status:</b>	New	<b>Start date:</b>	07/22/2015
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Quassel Core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>OS:</b>	Any
<b>Version:</b>	0.10.0		
<b>Description</b>			
<p>Whenever it tries to connect to a server it crashes.</p> <p>It happens for anything that contains a core (core and monolithic) on any version of Windows®.</p> <p>The bug is in QCA and is Windows-specific. Builds for UNIX-like OSes and builds without QCA aren't affected.</p> <p>This bug may need to be filed with the QT people upstream, but I do not know how to do this, so I am leaving a note here.</p>			