

## Quassel IRC - Feature #1412

### Support Bitlbee self messages

06/20/2016 10:02 PM - DesktopMan

<b>Status:</b>	Resolved	<b>Start date:</b>	06/20/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.13.0		
<b>OS:</b>	Any		
<b>Description</b> I'm using Quassel with Bitlbee. Bitlbee supports self messages where anything you say using other clients (e.g. Facebook chat, etc.) is sent to the client as a PRIVMSG with your own hostmask in the source and the nick of someone else in the target. Quassel currently shows these messages as a new query from myself to myself which is not right. Properly supporting these messages would allow them to show up in the query for the user I'm talking to. There should be no notification for them since they're from yourself.  See this for details: <a href="https://wiki.bitlbee.org/SelfMessages">https://wiki.bitlbee.org/SelfMessages</a>			

#### History

##### #1 - 07/08/2016 01:23 PM - bart

Hi,

I've got the same issue.

I've fixed this with the following patch:

```
diff --git a/src/core/ircparser.cpp b/src/core/ircparser.cpp
index 44b4b52..19390a1 100644
--- a/src/core/ircparser.cpp
+++ b/src/core/ircparser.cpp
@@ -186,7 +186,7 @@ void IrcParser::processNetworkIncoming(NetworkDataEvent *e)
     QStringList targets = net->serverDecode(params.at(0)).split(',', QString::SkipEmptyParts);
     QStringList::const_iterator targetIter;
     for (targetIter = targets.constBegin(); targetIter != targets.constEnd(); ++targetIter) {
-        QString target = net->isChannelName(*targetIter) || net->isStatusMsg(*targetIter) ? *targetIter
+        QString target = net->isChannelName(*targetIter) || net->isStatusMsg(*targetIter) ? *targetIter
er : senderNick;
+        QString target = net->isChannelName(*targetIter) || net->isStatusMsg(*targetIter) ? *targetIter
er : net->isMyNick(senderNick) ? *targetIter : senderNick;

        msg = decrypt(net, target, msg);
```

Can this patch be applied?

##### #2 - 08/18/2016 01:54 PM - DesktopMan

bart wrote:

Hi,

I've got the same issue.

I've fixed this with the following patch:

[...]

Can this patch be applied?

No respons yet? Support for this would be greatly appreciated.

##### #3 - 08/24/2016 11:15 AM - SmallIR2002

Bump from me as well.

##### #4 - 09/08/2016 05:33 AM - digitalcircuit

Quassel now supports self messages in the latest git master code (commit hash *fa2e185ecffa83feca93577a2f8348d554e61f96*). See merged pull

request [#202](https://github.com/quassel/quassel/pull/202) for more details: <https://github.com/quassel/quassel/pull/202>

Whenever 0.13 is released, someone ought update the Bitlbee wiki page :)

**#5 - 09/14/2018 03:05 AM - genius3000**

- *Status changed from New to Resolved*
- *Target version set to 0.13.0*
- *% Done changed from 0 to 100*

See note above from digitalcircuit.

**#6 - 03/09/2019 01:21 AM - Avamander**

I installed Quasselcore v.13 but I'm still having this issue, I suspect it is because there's no way to tell Quassel that I have multiple real names. Currently every single bitlbee libpurple plugin creates a variation of my username, for example I'm logged into bitlbee with real name `foo` but libpurple-plugins show me with usernames such as `Foo`, `Foo\_`, `Bar`.

Adding those under the used identity's nicks did not fix the problem - self messages are still displayed in a single buffer per real name variation.