

## Quassel IRC - Bug #147

### Cleanup removed buffers properly

04/14/2008 09:20 PM - Sputnik

<b>Status:</b>	Resolved	<b>Start date:</b>	
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	EgS	<b>% Done:</b>	0%
<b>Category:</b>	General / Unspecified	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.2.0-rc1	<b>OS:</b>	Any
<b>Version:</b>	0.13.1		
<b>Description</b>			
<p>Found this when removing a network (via dialog). The network is removed from the database (in CoreSession), and there is a networkRemoved() signal sent back to the client. No further action is done.</p> <p>This has the effect that a) the BufferSyncer does not get updated, causing it to spit our warning about unknown buffers; b) buffers in the client don't get deleted (they are not shown anymore though).</p> <p>Suggested solution, pending further review/evaluation:</p> <ol style="list-style-type: none"><li>1) Acquire a list of BufferIds belonging to the network prior to deletion. A database interface should be a sane solution for that.</li><li>2) Call BufferSyncer::removeBuffer(). This should nicely clean up everything in Client, if I'm not mistaken.</li><li>3) Remove the network as usual.</li></ol> <p>Special care needs to be taken on the client side for a currently selected buffer, joined channels and the status buffer. These get special treatment for removal right now - we need to make sure that we sanely remove those, maybe by emitting a networkRemoved() signal to client <i>before</i> removing the buffers?</p>			

#### Associated revisions

**Revision 04aca64669b8926c2174b54247dad9d66aaca790 - 06/22/2008 08:57 PM - Marcus Eggenberger**

Fixing BR #147. Needs core update.

**Revision 04aca646 - 06/22/2008 08:57 PM - Marcus Eggenberger**

Fixing BR #147. Needs core update.

**Revision 52a7b4d0f289f075aa386445a47d876743bcb6d0 - 06/23/2008 01:12 PM - Marcus Eggenberger**

Fixing BR #147. Needs core update.

**Revision 52a7b4d0 - 06/23/2008 01:12 PM - Marcus Eggenberger**

Fixing BR #147. Needs core update.

#### History

**#1 - 06/23/2008 12:02 AM - EgS**

fixed in current git. needs core update