Quassel IRC - Bug #312

Very slow resizing of Quassel Client with long backlog

09/07/2008 04:02 AM - yofel

Status:	Resolved		**Start date:**	
Priority:	High		**Due date:**	
Assignee:	EgS		**% Done:**	0%
Category:	Quassel GUI (Qt)		**Estimated time:**	0.00 hour
Target version:	0.3.1			
Version:	0.13.1		**OS:**	Any

Description

When running the Quassel Client and having a long backlog - like when reloading the backlog out of the core's database - quassel becomes very slow when trying to resize the window or the width of the nick and buffer columns and uses up much cpu-time.
The cpu usage increases with the length of the loaded backlog.

History

#1 - 10/31/2008 01:44 PM - EgS

Lots of work has been put into rewriting the resize handling, so it's now way faster.
Depending on the amount of lines in a buffer and the hardware you're running quassel on, it might still feel slow. For example: resizing 10k lines is very sloppy on my box.
I don't see any more room for optimisations here. So I'll mark it now as fixed.