

Quassel IRC - Bug #338

Mousing over URL preview window causes client crash

10/07/2008 02:12 AM - TerrorBite

Status:	Resolved	Start date:	
Priority:	High	Due date:	
Assignee:	EgS	% Done:	0%
Category:	Quassel GUI (Qt)	Estimated time:	0.00 hour
Target version:		OS:	Any
Version:	0.13.1		
Description			
Client output at http://quassel.pastebin.com/m7abd5d98			
Note: I am running Quassel on a small screen and the text area is too small to display the entire preview window. This could be part of the bug but due to my 800x480 screen I can't really test it.			
Related issues:			
Related to Quassel IRC - Bug #319: Client crashes when closing the search bar			Resolved

History

#1 - 10/07/2008 09:11 AM - TerrorBite

Correction: it appears to occur when the mouse moves off the link, and the QGraphicsItem is cleared:

```
clear call ChatScene(0x91b99c0) QGraphicsItem(0)
clear call ChatScene(0x91b99c0) QGraphicsItem(0)
clear call ChatScene(0x91b99c0) QGraphicsItem(0)
clear call ChatScene(0x91b99c0) QGraphicsItem(0)
load call ChatScene(0x91b99c0) QGraphicsItem(0)
load call ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
show event ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
})
load call ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
clear call ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
clear call ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
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clear event ChatScene(0x91b99c0) QGraphicsItem(this = 0xac26800 , parent = 0x0 , pos = QPointF(127, 7200), z =30, flags = {"isVisible|isEnabled" })
})
pure virtual method called
terminate called without an active exception

1. 0 quasselclient      0x0822decc Quassel::handleCrash()
2. 1 quasselclient      0x0822e9df Quassel::handleSignal(int)
...etc
```

#2 - 10/07/2008 10:44 AM - TerrorBite

Update: Bug appears to be fixed in latest git, please close this BR

#3 - 10/13/2008 02:32 AM - EgS

This bug is sadly not fixed. It doesn't appear currently due to a work around (disabling the ChatScene's BSPTree Indexing). But I still need to find a proper solution.