

Quassel IRC - Bug #582

Canceling the first-run wizard creates "empty" identity

02/27/2009 11:23 PM - Nightfall

Status:	Rejected	Start date:	02/27/2009
Priority:	Normal	Due date:	
Assignee:	EgS	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		OS:	Linux
Version:	0.4.0		
<b>Description</b> If you cancel the first-run wizard (monolithic build), an "empty" identity (no identity name, real name, nickname, ...) gets created. Maybe a "Default Identity" should be created instead.			

History

#1 - 03/08/2009 02:45 PM - EgS

- Status changed from New to Feedback
- Assignee set to EgS

I wasn't able to reproduce the issue. When I cancel the first run wizard that helps you creating a default identity and network it didn't create a network or identity.

Please let me know the exact steps how to reproduce the issue.

#2 - 03/08/2009 03:34 PM - Nightfall

Seemed to create an empty identity (the identity selection, "Rename" and "Delete" button on the settings' "Identities" page are not deactivated...), but doesn't actually do it...

#3 - 03/08/2009 04:01 PM - EgS

- Status changed from Feedback to Rejected