# Quassel IRC - Bug #62

# Add TCP keep alive for client/core connection

12/11/2007 01:47 AM - EgS

Status: Resolved Start date: **Priority:** Due date: High Assignee: EgS % Done: 0% 0.00 hour Category: **Quassel Client Estimated time:** Target version: 0.2.0-alpha1 Version: 0.13.1 OS: Any

### Description

Though this might be a rare occasion it happens quite easily if you're not in at least one channel that has some decent activity. Since as long as there are no incoming/outgoing messages there is really zero activity on the connection. Thus it's possible that the connection is dropped from the NAT table of routers or whatever...

Anyways: keep alive is needed:)

#### History

## #1 - 02/22/2008 05:26 PM - EgS

When in client mode the SignalProxy sends out a HeartBeat every minute.

This keeps the connection alive (aka: make sure it doesnt drop out of NAT tables) and allows the client to determine connection losses.

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