

Quassel IRC - Bug #625

editline jumps funny

03/14/2009 07:25 PM - xAFFE

Status:	Resolved	Start date:	03/14/2009
Priority:	Normal	Due date:	
Assignee:	Sputnick	% Done:	100%
Category:	Quassel GUI (KDE)	Estimated time:	0.00 hour
Target version:	0.5.0		
Version:	0.3.0.x	OS:	Any
Description			
When I'm tiping a message, the editline jumps strangly. I have attached a vid of this.			
I'm using quassel-git and kde 4.2			

Associated revisions

Revision 0f94681b05463c64c75d25d18a0ab2fd1d4af7b9 - 03/14/2009 11:43 PM - Manuel Nickschas

Various tweaks to the input line in KDE mode

- Resize correctly according to font size, fixes #625
- Handle Ctrl+F correctly, thanks to Jesper Thomschütz for input

Revision 0f94681b - 03/14/2009 11:43 PM - Manuel Nickschas

Various tweaks to the input line in KDE mode

- Resize correctly according to font size, fixes #625
- Handle Ctrl+F correctly, thanks to Jesper Thomschütz for input

Revision b59ac9eaf6ab7580bca7d2cde3849229ddd11483 - 04/11/2009 10:29 AM - Manuel Nickschas

Consider `frameWidth()` for setting the inputline height

Turns out that the problem of being too large if we do this seems to be an issue with a new `documentMargin()` property in Qt 4.5. Setting this to 0 and adding the `frameWidth()` to the font height should fix #625.

Revision b59ac9ea - 04/11/2009 10:29 AM - Manuel Nickschas

Consider `frameWidth()` for setting the inputline height

Turns out that the problem of being too large if we do this seems to be an issue with a new `documentMargin()` property in Qt 4.5. Setting this to 0 and adding the `frameWidth()` to the font height should fix #625.

History

#1 - 03/14/2009 08:01 PM - jesperht

In `src/uisupport/inputline.cpp`, if you change:

```
setMaximumHeight(document()->size().toSize().height());
```

to

```
setMaximumHeight(document()->size().toSize().height()+2);
```

It works according to xAFFE (couldn't reproduce it on my system).

#2 - 03/14/2009 08:25 PM - jesperht

- File *0003-Add-extra-spacing-to-deal-with-borders-so-that-the-i.patch* added

Patch to implement the stuff above

#3 - 03/14/2009 11:54 PM - Sputnik

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset [0f94681b05463c64c75d25d18a0ab2fd1d4af7b9](#).

#4 - 03/21/2009 06:18 PM - xAFFE

In Changeset [0f94681b05463c64c75d25d18a0ab2fd1d4af7b9](#) the attached Patch is not included.

Please reopen this issue!

#5 - 03/21/2009 06:31 PM - xAFFE

- Status changed from Resolved to Feedback

Reopened this issue.

Thanks EgS

#6 - 03/23/2009 02:13 PM - EgS

- Status changed from Feedback to Assigned
- Assignee set to Sputnik

#7 - 04/11/2009 11:35 AM - Sputnik

- Status changed from Assigned to Resolved
- Target version set to 0.5.0
- Version changed from 0.4.0+ to 0.3.0.x

Fixed properly now in <http://git.quassel-irc.org/?p=quassel.git;a=commit;h=b59ac9eaf6ab7580bca7d2cde3849229ddd11483> one would hope.

#8 - 04/11/2009 11:54 PM - xAFFE

Sputnik wrote:

Fixed properly now in <http://git.quassel-irc.org/?p=quassel.git;a=commit;h=b59ac9eaf6ab7580bca7d2cde3849229ddd11483> one would hope.

yup, can confirm this one.

Files

hypfhypf.ogv	1.52 MB	03/14/2009	xAFFE
0003-Add-extra-spacing-to-deal-with-borders-so-that-the-i.patch	916 Bytes	03/14/2009	jesperht