

Quassel IRC - Bug #674

Faded Nicknames are not Subpixel Rendered

04/15/2009 12:38 AM - EvilGuru

Status:	Confirmed	Start date:	04/15/2009
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Quassel GUI (Qt)	Estimated time:	0.00 hour
Target version:		OS:	Linux
Version:	0.4.1		
Description <p>For some reasons nicknames which are alpha blended (as they are too long) are not rendered with subpixel rendering (assuming that it is enabled in fontconfig). This causes the text to look somewhat different to that of non-truncated nicknames. See the screenshot (Qt 4.5.0, Gentoo, medium hinting, legacy filter) for details.</p> <p>Notice how <EvilGuru>, which is not truncated, is subpixel rendered, while <MindstormsKid> isn't subpixel rendered.</p>			

History

#1 - 04/26/2009 08:58 PM - Sputnik

- Status changed from New to Confirmed

#2 - 08/12/2010 12:27 AM - johu

maybe it is related to <http://bugreports.qt.nokia.com/browse/QTBUG-10615>

#3 - 02/03/2014 07:01 AM - Bombe

It gets worse on a Retina display. :)

CqnrNdY.png

#4 - 09/09/2017 08:17 AM - DemonWav

This appears to still be a problem.

Files

quassel.png	27.7 KB	04/14/2009	EvilGuru
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